Lecture 1: Activity Selection Problem

**Lecture - 1**

**ACTIVITY SELECTION PROBLEM**

**What is Activity Selection Problem?**

Let's consider that you have n activities with their start and finish times, the objective is to find a solution set having a maximum number of non-conflicting activities that can be executed in a single time frame, assuming that only one person or machine is available for execution.

**Some points to note here:**

∙ It might not be possible to complete all the activities since their timings can collapse. ∙ Two activities say i and j, are said to be non-conflicting if si>=fj or sj>=fi where si and sj denote the starting time of activities i and j respectively, and fi and fj refer to the finishing time of the activities i and j respectively.

∙ Greedy approach can be used to find the solution since we want to maximize the count of activities that can be executed. This approach will greedily choose an activity with earliest finish time at every step, thus yielding an optimal solution.

**Input Data for the Algorithm:**

∙ act[] array containing all the activities.

∙ s[] array containing the starting time of all the activities.

∙ f[] array containing the finishing time of all the activities.

**Ouput Data from the Algorithm:**

∙ sol[] array referring to the solution set containing the maximum number of non conflicting activities.

Design and Analysis of Algorithm: Dr. Ashish Sharma, Dr. Anantram, Dr. Vikram Rajpoot, Mr. Rajesh Tripathi, Ms. Nishtha Parashar, Mr. Navin Agarwal, Mr. Aman Agarwal

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**Steps for Activity Selection Problem**

Following are the steps we will be following to solve the activity selection problem, Step 1: Sort the given activities in ascending order according to their finishing time. Step 2: Select the first activity from sorted array act[] and add it to sol[] array. Step 3: Repeat steps 4 and 5 for the remaining activities in act[].

Step 4: If the start time of the currently selected activity is greater than or equal to the finish time of previously selected activity, then add it to the sol[] array.

Step 5: Select the next activity in act[] array.

Step 6: Print the sol[] array.

**Activity Selection Problem Example**

Let's try to trace the steps of above algorithm using an example:

In the table below, we have 6 activities with corresponding start and end time, the objective is to compute an execution schedule having maximum number of non-conflicting activities:

| **Start Time (s)** | **Finish Time (f)** | **Activity Name** |
| --- | --- | --- |
| 5 | 9 | a1 |
| 1 | 2 | a2 |
| 3 | 4 | a3 |
| 0 | 6 | a4 |
| 5 | 7 | a5 |
| 8 | 9 | a6 |

A possible solution would be:

Step 1: Sort the given activities in ascending order according to their finishing time. The table after we have sorted it:

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| Start Time (s) | Finish Time (f) | Activity Name |
| --- | --- | --- |
| 1 | 2 | a2 |
| 3 | 4 | a3 |
| 0 | 6 | a4 |
| 5 | 7 | a5 |
| 5 | 9 | a1 |
| 8 | 9 | a6 |

Step 2: Select the first activity from sorted array act[] and add it to the sol[] array, thus sol = {a2}.

Step 3: Repeat the steps 4 and 5 for the remaining activities in act[].

Step 4: If the start time of the currently selected activity is greater than or equal to the finish time of the previously selected activity, then add it to sol[].

Step 5: Select the next activity in act[]

For the data given in the above table,

A. Select activity a3. Since the start time of a3 is greater than the finish time of a2 (i.e. s(a3) > f(a2)), we add a3 to the solution set. Thus sol = {a2, a3}. B. Select a4. Since s(a4) < f(a3), it is not added to the solution set.

C. Select a5. Since s(a5) > f(a3), a5 gets added to solution set. Thus sol = {a2, a3, a5}

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D. Select a1. Since s(a1) < f(a5), a1 is not added to the solution set.

**E.** Select a6. a6 is added to the solution set since s(a6) > f(a5). Thus **sol = {a2, a3, a5, a6}.**

Step 6: At last, print the array sol[]

References

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